

# LAPTOP TIPS

## CONNECTING A LAPTOP

The standard cables are located in the pocket of the instructor station. You may need to flip up the metal cover to access the cables.

**Please note:** The projection system allows for the connection of up to two laptop computers at the same time. The sets of cables, labeled “1” and “2”, correspond to the “LAPTOP 1” and “LAPTOP 2” buttons on the touch screen. Either laptop connection can be displayed on either or both projectors.

1. Connect one of the VGA cables to the laptop before you turn on the laptop.

Be sure to align the cable with the port and push it in straight, taking care to not bend the pins.

**Please note:** Some **Apple laptops** have a DVI (or mini-DVI) port, rather than the standard VGA port. **To use the projection system, you will need to use a VGA adapter** to connect your computer to the laptop cable. If you do not have a VGA adapter, you can purchase one at any Apple store.

2. Connect the thin audio cord into the **headphone** jack of your laptop (not the microphone jack).
3. Press the “LAPTOP 1” or “LAPTOP 2” source button (depending on which laptop cable you used in step 1) on the touch panel of the desired video projector. The projector will take approximately 3 minutes to warm up.
4. When the “Laptop” source button stops blinking, start the laptop.

### If the laptop image does not appear, activate the external display:

**For PC (Windows-based) Laptops:** To activate the external display, you must press and hold the Function key (labeled “Fn”); while holding down the “Fn” key, press the appropriate secondary key (as noted in the chart at right). The image should appear on the screen.

#### Type of PC Laptop Keys to Press

Acer	Fn+F3 or Fn+F5
Dell	Fn+F8
Gateway	Fn+F3 or Fn+F4 or Fn+F7
HP or Compaq	Fn+F5 or Fn+F4
Micron	Fn+F8 or Fn+F12
Sony Vaio	Fn+F4 or Fn+F3
ThinkPad (IBM)	Fn+F7
Toshiba	Fn+F5

**For Mac (Apple) Laptops:** To activate the external display, open “System Preferences” on your laptop. Click on “Displays”, then “Detect Displays”. The image should appear on the projection screen.